

Ina Centaur

Independent Artist
Virtual Worlds Innovator

Artist Resume

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<http://portfolio.InaCentaur.com>

Notable Creations

Blackfriars Theatre <i>Researcher, Architect, Events</i>	Shakespeare, Second Life <i>December 2008, February 2009</i>
Bard's Birthplace, Mary Arden's House, New Place, Nash's House <i>Architect, Admin, Events, Visionary</i>	Shakespeare, Second Life <i>February 2008 - December 2008</i>
Garrick's House, Harvard House <i>Architect, Admin, Events, Visionary</i>	Shakespeare, Second Life <i>August 2008</i>
Printings Museum <i>Architect, Visionary, Curator</i>	Printings, Second Life <i>January 2007, February 2008, misc</i>
Skin City <i>Architect, Admin, Events, Visionary, Mayor</i>	Skin City, Second Life <i>December 2007, March 2008</i>
SL Globe Theatre (Current) <i>Researcher, Architect, Admin, Events, Visionary</i>	sLiterary, Second Life <i>September 2007</i>
sLiterary's Cookie Island (Demolished due to funding shortages) <i>Architect, Admin, Events, Visionary</i>	Second Life <i>June 2007</i>
SL Globe Theatre (First Edition) <i>Architect, Researcher</i>	Second Life <i>May 2007</i>
sLiterary Magazine Building (Antiquated) <i>Architect, Visionary</i>	Second Life <i>March 2007</i>

Performances

Inachi's Nyotaimori I <i>Culinary Artist, Publicity</i> <i>In 2007, I started a theatre company in virtual worlds for the art, without any external funding. We have thus far made history. Despite its name, the SL Shakespeare Company is an independent organization.</i>	Blackfriars Theatre, Second Life <i>March 2009</i>
SL Shakespeare Repertory Players <i>Twelfth Night: Act 3, Scene 2</i> <i>Artistic Director, Publicity</i>	Blackfriars Theatre, Second Life <i>March 2009</i>
SL Shakespeare Company <i>Twelfth Night: OEP Act 1</i> <i>Artistic Director, Limner, Tech, Publicity</i>	SL Globe Theatre, Second Life <i>March 2009</i>
SLSC Super Low Budget Productions <i>Shakespeare on Ice</i> <i>Artistic Director, Tech, Publicity</i>	Shakespeare, Second Life <i>December 2008</i>
SL Shakespeare Company <i>Twelfth Night: Preview Act 1</i> <i>Artistic Director, Limner, Tech, Publicity</i>	SL Globe Theatre, Second Life <i>November 2008</i>
SLSC Challenge Production <i>One's a Pawn of Time</i> <i>Artistic Director, Limner, Publicity</i>	SL Globe Theatre, Second Life <i>September 2008</i>
SL Shakespeare Company <i>Twelfth Night: Staged Readings</i> <i>Artistic Director, Limner, Publicity</i>	SL Globe Theatre, Second Life <i>June 2008</i>
SL Shakespeare Company <i>Hamlet: Act 3, Scene 2 The Mousetrap</i> <i>Visual Director, Limner, Admin, Publicity, Producer</i>	SL Globe Theatre, Second Life <i>April 2008</i>
SL Shakespeare Company <i>Hamlet: Act 1, Scene 1 Extended</i> <i>Visual Director, Limner, Tech, Admin, Publicity, Producer</i>	SL Globe Theatre, Second Life <i>February 2008</i>

Exhibitions

VWBPE: Virtual Worlds Best Practices in Education

Second Life

Individual Exhibit

March 2009

- Blackfriars Theatre MiniExhibit displayed a segment of the stage and several posters, Individual Exhibit
- SL Shakespeare Company Playbills & Mug Shots, Individual Exhibit
- Virtual Theatre & The SL Shakespeare Company, Individual exhibit (Based on the Talk I gave via avatar form for the NAST Conference on World Theatre Day.)

RFL Grand Finale Vendor Fair

Skin City, Second Life

Mixed Exhibit

August 2008

- Exhibited IC-Skins artistically and altruistically in the Vendor Fair with all proceeds going to RFL Relay For Life, and later as part of the RFL Grand Finale Fashion Show

SL5B

Second Life Birthday, Second Life

Mixed Exhibit

June 2008

- SL Shakespeare Company, Individual Exhibit of “Woodcut Memories” (digital woodcut images derived from *Hamlet*), Individual Exhibit of Globe Theatre stage, Group Exhibit of stage with set design by Boondoggle Gruppman
- Printings MiniMuseum, Individual Exhibit of a virtualized Hockney
- sLiterary Magazine MiniQuarters, Individual exhibit of architecture showcasing sLiterary Magazines

The Engine of Life

Henry James House, Second Life

Mixed Exhibit

June 2008

- Adiatha Bishop, aka Phillip M. Perry, showed a new selection of my black & white sketches alongside his thesis display in Second Life

Drawing Day 2008

sLiterary, Second Life

Mixed Exhibit

June 2008

- I rallied a bunch of Second Life artists to join the international Drawing Day movement to draw nonstop for 24 hours!—Here are my sketches from this day! <http://flickr.com/photos/inadrawingday>

Printings Museum

Printings, Second Life

Individual Exhibit

March 2008

- A Lawn Being Sprinkled in 3D, Replica of Hockney accepted as a permanent exhibit at the formidable Printings Museum.

Burning Life

Second Life

Mixed Exhibit

October 2007

- The Burning of the Globe Theatre, Collaboration with a Virtual Pyromaniac to mark a rite of passage, as the Old Globe is replaced by the New
- sLiterary’s Burning Book, Individual 3d exhibit with interactive event, also celebrating Banned Books Week

The Rise of Abstraction

Henry James House, Second Life

Mixed Exhibit

September 2007

- Adiatha Bishop, aka Phillip M. Perry, showed a selection of my black & white sketches alongside his thesis display in Second Life

SL4B

Second Life Birthday, Second Life

Mixed Exhibit

June 2007

- SL Globe Theatre, architecture exhibit of my first model of the Globe Theatre, which actually looks more like the Rose.
- Art in Black and White, black and white market sketches, in the art galleries quadrant of SL4B.
- SL4B Telehub, Individual modern architecture exhibit used as distinctive entrance statue to help denote position visually

NMC Grand Opening NMConnect Art Symposium

NMC, Second Life

Individual Exhibit

February 2007

- Art in Black and White, black and white marker sketches, in a virtual landscape setting

Skills

Digital Mediums: ArtRage, Flash, Modo, Photoshop, Poser, Premier, Second Life

Traditional Mediums: Pencil, colored pencils, markerse, pastels, water colors, calligraphy

Programming & Scripting Languages: ActionScript, C++, C#, LSL, Javascript/JQuery, Maple, Mathematica, MATLAB, Perl, PHP/MySQL, Visual Basic, HTML, CSS, L^AT_EX

Human Languages: English, Mandarin Chinese, Taiwanese, and bits of French and Latin

Education

University of California, San Diego

La Jolla, CA

Physics, Philosophy, and Bioengineering GPA: 3.5

2002-2006

- Physics: All Theory Courses, including core graduate level courses.
- Philosophy: Seven upper level courses, including mathematical logic and a variety of applied philosophy.
- Bioengineering: Mostly Biomechanics.

Mission San Jose High School

Fremont, CA

GPA: 3.5 unweighted, 4.2 weighted

1998-2002

- 2002 - National AP Scholar
- 2001 - Took AP Physics C via Stanford University EPGY, scholarship
- 2000 - APEC-AAAS AYSF Conference Delegate
- 1999 - ThinkQuest Internet Challenge Gold Award - US\$10,000 Prize for working on *The Asian Century*
- 1998 - UC Berkeley ATDP, Forms of Folklore; founded a web design company

References

Caliban Jigsaw (SL Name), Actor and Thespian

Dahlia Trimble (SL Name), Programmer and OpenSim Evangelist

Eshi Otawara (SL Name), Artist and Designer